	Autumn 1	Autumn 2
Number	Count to 10	Count down from 10
	Counting children, board games, number line activities, finding 1,	Counting backwards in the circle, countdown to blast off,
	2, 3 etc., Counting in a circle, along the line.	number stories and rhymes that count down.
	Count up to 5 objects 1:1	Know more and fewer
	Count out equipment, move each object as you count, games	Games with a total score, dice games, treasure hunting, sorting
	with a score or total, registration, counting movements and	and grouping.
	sounds.	Combine 2 groups and find the total.
	Know cardinality of number.	Post man activity, adding two totals, how many now dice game,
	Registration, comparing groups of objects, who has	ladybird work, addition robot.
	more/fewer, counting claps, jumps etc.	Take away from a larger number and say how many are left.
	Introduce a 5 frame.	First to 0 games, calculating how many girls/boys from total,
	Fill the frame games, frames for maths counting activities, how	monster eating numbers game.
	many more games, feed the monster.	Learn number bonds to make 5, then 6.
	Use a tens frame for daily register	Using two dice, activities with fingers, splat the number.
	Subitise to 3	Maths rhymes and poems for counting and calculating.
	Dice games, sorting activities, grouping objects, fields and	Independent recording of working out.
	farms. Jack Hartmann	
	Maths rhymes and poems for counting and calculating.	
	Independent recording of working out.	
Shape Space	Check use of positional language and fill in any gaps.	Learn the days of the week (daily repetition) and introduce
and	Small world play, stories and rhymes.	months of the year. <u>Calendar daily</u> , <u>Birthdays</u> , <u>special times</u> .
Measures	Select and rotate shapes to fit into a space.	Use full, half full, empty in practical context.
	Numicon boards, jigsaws, mosaic games.	Water tray, snack time, baking
	Use language heavier, longer, shorter, taller, bigger smaller etc.	Know that halving something creates two equal pieces.
	in context correctly.	Cutting up snack, mirror pictures, cutting out, playdough
	Compare models, sorting activities, sticks, playdough	Follow and describe an AB repeating pattern.
	Name circle, square, triangle and rectangle.	Decorating biscuits, paper chains, outdoor patterns, threading
	Feely bag, guess the shape, shape pictures, games, sorting	and lacing.

	Spring 1	Spring 2
Number	Match numeral to quantity to 10	Find one less than any number to 10.
	Counting out, building staircases, playing dice games, labelling diagrams	Building staircases, using number lines and number tracks, counting
	and collections.	along the line, sharing stories and rhymes that count up in 1's.
	Find one more than any number to 10	Continue the rote counting pattern to 20.
	Building staircases, using number lines and number tracks, counting	Counting games and songs, counting round a circle, counting larger
	along the line, sharing stories and rhymes that count up in 1's.	groups of objects, grouping on tens frames.
	Subitise to 5	Introduce 1 ten and ? more for tens and units.
	Dice games and dominoes, estimation activities.	Record children present, Numicon games and activities, tens and units
	Count 1:1 to 10	counting equipment.
	Count children, actions, objects, games.	Know number bonds to 8&9
	Know number bonds to 6,7	PPW activities, number towers, using fingers, splat the number game.
	PPW, number towers, use fingers, splat game.	Record addition as a number sentence.
	Count out any number from a larger group.	Actions for + and =, reading number sentences and making with
	Selecting own resources, loose parts play.	equipment, filling in missing numbers.
	Record addition as a part part whole model.	Maths stories for mental addition and subtraction.
	Splitting numbers into number bonds, how many more?	Small world play, adult telling story, counters to represent characters,
	Independent recording of working out.	children create own stories.
		Independent recording of working out.
Shape,	Use positional language accurately and mathematically.	Combine shapes to create new shapes.
Space and	Small world play, instructions and descriptions.	Mosaic games and activities.
Measures	Know the properties of different flat shapes.	Measure length/height using non-standard measures.
Measures	Guess the shape from a description, label properties, sorting using	Use hand spans, paper clips, towers of bricks, footprints.
	Venn diagrams.	Know that 4 equal pieces are quarters in practical situations.
	Name sphere, cylinder, cube.	Cooking and cutting activities, making shapes from other shapes.
	Handle and play with shapes, finding shapes in the environment.	Create and describe a ABC repeating pattern.
	Use a balance to weigh accurately using non-standard measures.	Beads, natural objects, cubes, loose parts play.
	Balance games with toys and counters.	

	Summer 1	Summer 2
Number	Count to 100 following a counting pattern.  Counting chants and songs, counting round the circle, collecting 100 objects, 100 square.  Learn to recognise teen numbers confidently.  Lots of Numicon games and experience, writing teen numbers and making tens and ones diagrams.  Revise number bonds for all numbers to 5.  Using fingers, Numicon, 5 frames to practise.  Practise counting in lots of different contexts. Gain accuracy and confidence. Counting in lots of practical situations, forest school, snack time etc  Practise sharing a group of objects fairly.  Practical sharing tasks, snack, toys etc.  Learn some doubles facts and be able to calculate others.  Dice games with two dice, domino doubles, ladybirds.  Explore pattern in number including evens and odds and 2x and 10x tables. Colouring a number line/100 square, counting pairs of shoes, feet, gloves etc.	Say how many objects are on a tens frame without counting them.  Registration, tens frame work outside, addition to ten using counters and Numicon.  Learn number bonds for numbers 5-10.  Revise PPW work, use Numicon, number towers.  Learn to count on or back to add or subtract.  Mental arithmetic games and challenges. Put? in your head, rote counting down from 10 to 0.  Learn number patterns by rote  Songs, rhymes etc. Visible displays to follow.
Shape,	Know my weekly timetable and what happens on each day of	Find 2D shapes within 3D shapes.
Space and	the week.	Printing with 3D shapes, drawing round them.
Measures	Days displayed and activities with them. Make own timetables.	Compare capacity, length, weight and height and explore standard units of measurement.
	Use mathematical language to describe shapes.	Lots of measurement.  Lots of practical tasks outside and indoors to build, weigh and
	What's my shape, 20 questions with shapes.	construct using lots of mathematical language. Record using standard
	Tell the time to the hour and half hour.	units.
	Clock faces to play with, finding hometime, dinner time and recording on a clock face.	Name and select coins in play. Find equivalents for small amounts.  Role play activities, fruit shop, cake sales etc.