

### **Geography:** Seas and pirates/Water and rivers

- \* learning about continents and oceans
- \* using maps/atlas/globes
- \* learning about the natural environment using key vocab (seas/beaches/river source etc.)
- \* study a contrasting uk river/water to a non-European river/water

### **Science:**

- \* finding out about plants/animals with sea/beach habitats
- \* exploring how the basic needs of different animals influences their choice of habitat, including food chains
- \* properties of water/measuring capacity
- \* temporary and permanent changes to materials, e.g. freezing/melting water

### **Computing:**

- \* Environmental photography using iPads
- \* Computer games testers
- \* Controlling 'Beebot' pirates/ships

### **History:**

- \* famous pirates, e.g. Blackbeard
- \* pirate traditions and tales

### **Music:**

- \* learn a pirate chant/sea shanties
- \* create music for pirate chant
- \* Exploring relaxing/tranquil music – e.g. using rain sticks etc.



### **English:**

- \* wanted posters
- \* poems using onomatopoeia
- \* writing postcards and letters
- \* descriptive pieces/ water poems – kennings/ animal riddles
- \* instructions
- \* creating an animal fact file

### **Maths:**

- \* money: adding, giving change, problem solving
- \* data collection: tallies, pictograms/graphs
- \* position and direction
- \* division: sharing and grouping, calculations
- \* Revising 2 and 3D shape properties
- \* telling the time

### **Art and DT:**

- \* design, make and evaluate a model pirate ship
- \* using water to create art
- \* exploring the work of Claude Monet (Water Lillies)

### **PSHE: Relationships**

- \* knowing ways in which my behaviour affects other people.
- \* identifying and respecting the differences and similarities between people.
- \* recognising that family and friends should care for each other.
- \* identifying 'bullying' and getting help