Ellingham C of E Primary School Computing Curriculum Overview 2020–21						
	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
EYFS	Kingdoms and Communities Unit 2 'We can take Turns'- using technology safely; using simple apps.	Kingdoms and Communities Online Safety- 'Smartie the Penguin'. Unit 12 'We are Talkers'- making online safety videos.	Wonderful World Unit 17 'We are Designers'-making an environment for a remote-controlled toy to manoeuvre around.	Wonderful World Unit 16 'We can Count'- programming a programmable toy.	Forest Fun Unit 20 'We can Observe'-taking photographs using a digital microscope.	Forest Fun Unit 3 'We are Successful'-adding text and sounds to digital images.
Yr 1/2	<b>From Farm to Fork</b> Unit 1.2 'We are TV Chefs'-filming cookery show.	<b>From Farm to Fork</b> Unit 1.6 'We are Celebrating'-create a digital Christmas card.	<b>Time Travellers</b> Unit 1.4 'We are Collectors'-finding and using digital images.	<b>Time Travellers</b> Unit 2.5 'We are Detectives'-collecting clues from school e- mail.	<b>Towers, Tunnels and</b> <b>Turrets</b> Unit 2.2 'We are Games Testers'-exploring how computer games work.	Towers, Tunnels and Turrets Unit 2.3 'We are Photographers'- exploring altering digital photographs.
Yr 3/4	<b>Invaders!</b> Unit 3.3 'We are Presenters'- creating a video performance.	<b>Invaders!</b> Unit 3.1 'We are Programmers'- programming an animation.	<b>Remarkable</b> <b>Rainforests</b> Unit 4.6 'We are Meteorologists'- presenting a forecast.	<b>Remarkable</b> <b>Rainforests</b> Unit 4.1 'We are Software Developers'- developing a simple educational game.	<b>Roman Britain</b> Unit 3.5 'We are Communicators'- being safe on the internet.	<b>Roman Britain</b> Unit 4.5 'We are Co- authors'- producing a Wiki.
Yr 5/6	The Might of Monarchs from 1066 Unit 5.4 'We are Web Developers'- creating a cyber-safety website.	The Might of Monarchs from 1066 Unit 6.4 'We are Network Technicians'- exploring computer networks, incl. the internet.	<b>Early Civilisations</b> Unit 5.6 'We are Architects'- creating a virtual space.	<b>Early Civilisations</b> Unit 6.5 'We are Travel Writers'- using media and mapping to document a trip.	All Change/ Crime and Punishment Unit 6.1 'We are Adventure Gamers'- making a text-based adventure game.	All Change/ Crime and Punishment Unit 6.6 'We are Publishers'- creating a yearbook or magazine.